

Art and Design Curriculum Overview

Year Group	Aut	umn	Sp	ring	Sun	nmer
Early Years	Drawing Artist Link – Quentin Blake	Painting Artist Link – Albert Irvin	Printing Artist Link – Frottage (Art form)	Textiles Artist Link – Ulrike Martin	Mixed Media Artist Link – Basic symmetry	Sculpture Artist Link – Building blocks
Early Learning Goals	Expressive Arts and Design The development of children's artistic and cultural awareness supports their imagination and creativity. It is important that children have regular opportunities to engage with the arts, enabling them to explore and play with a wide range of media and materials. The quality and variety of what children see, hear and participate in is crucial for developing their understanding, self-expression, vocabulary and ability to communicate through the arts. The frequency, repetition and depth of their experiences are fundamental to their progress in interpreting an appreciating what they hear, respond to and observe. Physical Development Physical activity is vital in children's all-round development, enabling them to pursue happy, healthy and active lives. Gross and fine motor experiences develop incrementally throughout early childhood, starting with sensory explorations and the development of a child's strength, co-ordination and positional awareness through tummy time, crawling and play movement with both objects and adults. By creating games a providing opportunities for play both indoors and outdoors, adults can support children to develop their core strength, stability, balance, spat awareness, co-ordination and agility. Gross motor skills provide the foundation for developing healthy bodies and social and emotional well-being. Fine motor control and precision helps with hand-eye co-ordination, which is later linked to early literacy. Repeated and varied opportunities to explore and play with small world activities, puzzles, arts and crafts and the practice of using small tools, with feedback and		als. The quality and alary and ability to ess in interpreting and ess and fine motor of a child's strength, By creating games and tability, balance, spatial and emotional welled and varied			
	ELG: Creating with Ma Children at the expect Safely use and exp experimenting with Share their creation	ed level of development lore a variety of material h colour, design, texture, ns, explaining the proces and materials when role	will: s, tools and techniques, form and function; s they have used;	ELG: Fine Motor Skills Children at the expect Hold a pencil effective tripod grip in almost a Use a range of small to cutlery;	ted level of development ly in preparation for fluer	nt writing – using the

Vocabulary	Line – A mark made	Mixing – Means by	Rubbing/Frottage –	Plain weaving – The	Symmetry – The act	Constructing – The
	which is longer than	which various colours	The act of gaining a	act of interlacing	of balancing two	act of building
	it is wide but which	are made.	pattern or image	threads to form a	sides of an image so	through piecing
	denotes a boundary.	Palette - Essential	from rubbing a colour	fabric.	that they are a	together objects.
	Texture – In a work	for colour-painting,	over a piece of paper	Thread/strips – the	reflection of one	Model – To create
	of art, the tactile	an artist's palette	placed on the object.	individual pieces	another.	work through
	qualities of a 3D	refers to (1) The		which are woven	Pattern – Organised	construction.
	surface or	instrument the artist		together.	structure in a piece.	
	representation of	mixes their colours			This can be repetition	
	such qualities. Can	on. (2) The colours			of shape or form.	
	we make something	the artist chooses to				
	look rough or	use.				
	smooth, soft or hard?	Brush – Most				
	Colour - The use of	common means for				
	hue (name for a	applying paint to a				
	colour e.g. red) to	surface.				
	mark specific areas in					
	a drawing or painting					

National Curriculum Key Stage One	 To develop a wide range of art and design About the work of a range of artists, craand disciplines, and making links to their 	to develop and share their ideas, experiences and grantection granters in using colour, pattern, texture, lift makers and designers, describing the differency rown work.	ne, shape, form and space ses and similarities between different practices
	Autumn	Spring	Summer
Year One	Drawing Artist Link - Paul Klee or Patrick Caulfield	Printing Artist Link – Henri Matisse or Charles Rennie	Mixed Media Artist Link – Pattern making or Guillermo
		Mackintosh	Kuitca
Skills	 Extend the variety of drawings tools Explore different textures Observe and draw landscapes Observe patterns observe anatomy (faces, limbs) Experiment with tools and surfaces Draw a way of recording experiences and feelings Discuss use of shadows, use of light and dark Sketch to make quick records 	 Create patterns Develop impressed images Relief printing Print with a growing range of objects Identify the different forms printing takes 	 Awareness and discussion of patterns Repeating patterns Symmetry Experiment by arranging, folding, repeating, overlapping, regular and irregular patterning Natural and manmade patterns Discuss regular and irregular
Targets	 Explore and record their own ideas through painting, drawing, sculpture, in response to first hand observations, e.g. real objects, pictures, artefacts, and experiences. Begin to use drawing, painting, sculpture and other art, craft and design techniques to explore the use of line, texture, colour, shape to create different effects, e.g. to apply acrylic paint thickly to add texture. Talk about the features they like in their own work and in the work of others. Talk about what they might change in their own work. 	 Describe what they think and feel about the work of a chosen artist, craft maker or designer. Begin to demonstrate control of given tools and materials to create a desired effect, e.g. change the size of brushes in a simple graphics package. Talk about what they might change in their own work. 	 Talk about their ideas and the choices they have made, e.g. chosen tools, media, materials. Beginning to work creatively e.g. with a range of media on different scales. Begin to talk about the style of a chosen artist, craft maker or designer. Describe some of the art and design techniques they have used in their work, e.g. painting, collage, printing, drawing and sculpture
Vocabulary	Pattern – Organised structure in a piece. This can be repetition of shape or form. Tone - A term used in art to refer to the lightness or darkness of a colour.	Impress – Make a mark into an object which can then be used for printing. Relief - A technique in which the image is printed from a raised surface.	Repeating patterns – When familiar shapes, colours or forms are used regularly and systematically. Man-made – Objects created by humanity.

Landscape – The depiction of natural scenes such as mountains, rivers, valleys etc

Composition - The arrangement of visual elements such as lines, spaces, tones, and colours in a work of art (where you place things on the page)

Aesthetic – The idea of beauty in art – things we enjoy looking at.

Shade – Marks made to suggest a difference in lightness or value.

Block - A piece of thick, flat material, with a design on its surface, used to print repeated impressions of that design.

Mezzotint - In creating a mezzotint, first the entire metal plate is roughened by marking fine lines into the plate in all directions with a rocker (If printed at this stage, the entire paper would be black). Tones are created by burnishing or scraping into a plate.

Woodcut - Woodcut is one of the oldest and simplest forms of printmaking. Various implements (both hand tools and power tools) can be used to cut the image into a block of wood. Paper is placed over the inked block and rubbed by hand or passed through a press to transfer the ink from block to paper to create the image Etching - This process uses acid to bite an image into a metal plate that is coated with an acid-resistant ground. A sharp needle is used to scratch the image through the ground, exposing the metal. The plate is then immersed in an acid bath where the drawn marks are etched. Engraving - For this technique, a metal plate is incised

Linocut - The linoblock consists of a layer of linoleum, usually mounted on a block of wood. This soft material is easily carved using knives and gouges. The image is then printed as with a woodcut.

with a tool called a burin.

Natural – Objects which appear in nature and have not been made by man.

Regular and irregular – Objects repeated in exact pattern and spacing or not.

Arranging – The act of specifically positioning objects in a piece of work.

Folding – The act of making creases in a material by bending.

Overlapping – The act of placing one material over another.

	Autumn	Spring	Summer
Year Two	Painting Artist Link – Wassily Kandinsky or L.S. Lowry	Artist Link – Complex weaving or Gustav Klimt	Sculpture Artist Link – Manipulating materials
Skills	 Name all the colours mixing of colours Find collections of colour Applying colour with a range of tools Begin to describe colours by objects Make as many tones of one colour as possible (using white) Darken colours without using black using colour on a large scale 	 Weaving. Sort according to specific qualities. How textiles create things. Overlapping and overlaying to create effects Use large eyed needles –running stitches Simple appliqué work Start to explore other simple stitches collage 	 Construct Use materials to make known objects for a purpose Carve Pinch and roll coils and slabs using a modelling media. Make simple joins Awareness of natural and man-made forms Expression of personal experiences and ideas To shape and form from direct observation (malleable and rigid materials) Decorative techniques Replicate patterns and textures in a 3-D form Investigate the work of other sculptors
Targets	 Develop and record their ideas through painting, drawing, sculpture in response to first hand observations, e.g. real objects, photographs, artefacts, and experiences. Talk about the similarities and differences between different artists, craft makers or designers. Describe what they like about their own work and the work of others using appropriate language e.g. 'I like the way a fine tip brush is used to add detail'. 	 Show confidence in working creatively e.g. with a range of media on different scales. Recognise the styles of artists, craft makers or designers and use this to inform their own work. Begin to demonstrate control of tools and materials of their choice to create a desired effect, e.g. select, cut and shape faux fur fabric for a tiger hand puppet. 	 Talk about and answer questions about the starting point, and choices they have made, e.g. chosen tools, media, materials. Confidently use drawing, painting, sculpture and other art, craft and design techniques to explore the use of line, texture, colour, shape to create different effects, e.g. cross hatching with felt tip pens. Talk about the techniques, materials and equipment used in their work and the work of others, e.g. 'I have used a cotton bud to add dots'. Adapt and make changes to their work and the tools they use as it develops. Describe how they have changed and adapted their work for a specific purpose, e.g. use of specific tools to create more texture.
Vocabulary	Primary colour – Red, blue and yellow (cannot be obtained by mixing) Secondary colour – Green, orange, purple (created by mixing two of the primary colours).	Properties – The way in which a material behaves or acts under certain conditions e.g. stretchy. Twill weave – Twill is a type of textile weave with a pattern of diagonal parallel ribs (in contrast with a satin and plain weave). This is done by passing the weft	Carve – The act of cutting into a material to create an image or object. Joins – Ways in which parts are pieced together. Pinch and roll – Methods for interacting with modelling materials.

Warm and cold colours – Colours which give the viewer a sense of warmth or cold.

Tertiary colour – Colour gained by the mixing of a primary and secondary colour.

Tone - A term used in art to refer to the lightness or darkness of a colour.

Lighten and darken – The act of changing the tone of a colour either through adding black and white or a colour deemed lighter or darker than the initial one e.g. adding purple to red will darken it.

Monochrome – Consisting of just one colour.

thread over one or more warp threads then under two or more warp threads and so on, with a "step," or offset, between rows to create the characteristic diagonal pattern.

Satin weave - *Satin* is a *weave* that typically has a glossy surface and a dull back, one of three fundamental types of textile *weaves* along with plain *weave* and *twill*. The *satin weave* is characterized by four or more fill or weft yarns floating over a warp yarn, four warp yarns floating over a single weft yarn.

Warp and weft - The two basic components used in weaving to turn thread or yarn into fabric. The lengthwise or longitudinal warp yarns are held stationary in tension on a frame or loom while the transverse weft (sometimes woof) is drawn through and inserted over-and-under the warp.

Appliqué - When one shape of fabric is sewn on top of another piece of fabric, it can be attached using hand stitching or zig-zag machine stitch.

Eye – The hole at the top of a needle.

Needle – A metal tool used to pass a thread through a piece of fabric.

Cotton – Thread of material often used for stitching.

Wool – Thicker strand of material used in knitting.

Knitting – The act of creating fabric by interlacing strands of wool.

Man-made and natural forms – Recognising the shapes which the structure takes up e.g. straight lines, natural curves.

Malleable - Able to be hammered or pressed into shape without breaking or cracking.

Rigid - Unable to bend or be forced out of shape; not flexible.

Sculptor – Artist who works in three dimensions.

National Curriculum Key Stage Two	increasing awareness of different kinds of art, c Pupils should be taught: To create sketch books to record their of	observations and use them to review and revisit in sign techniques, including drawing, painting and s	deas
	Autumn	Spring	Summer
Year Three	Drawing Artist Link – Tang Yau Hoong or Jim Lee	Printing Artist Link – Friedensreich Hundertwasser or Dan Mather	Mixed Media Artist Link – Ted Harrison or M.C. Escher
Skills	 Experiment with the potential of various pencils Make close observation Draw both the positive and negative shapes Initial sketches as a preparation for painting accurate drawings of people – particularly faces Identify and draw the effect of light scale and proportion. Accurate drawings of whole people including proportion and placement. Work on a variety of scales. Computer generated drawings. 	 Relief and impressed printing Recording textures/patterns Mono-printing Colour mixing through overlapping colour prints Use sketchbook for recording textures/patterns Interpret environmental and manmade patterns Modify and adapt print 	 Pattern in the environment design Using ICT Make patterns on a range of surfaces Symmetry Explore environmental and manmade patterns Tessellation
Targets	 Choose their own starting point from a range of ideas e.g. a visit to an art gallery, an artefact, digital images, experiences. Begin to record their thoughts and experiences in a sketch book / 'ideas journal'. Use sketch book / 'ideas journal' to adapt their work as their ideas develop, and discuss this with others. 	 Explain the reasons for their ideas, and discuss and answer questions about how their ideas have developed. Discuss the styles of artists, craft makers or designers and use this to inform their own work. Begin to understand the historical and/or cultural significance of a chosen artist /art form. Demonstrate control of chosen tools and materials to create a desired effect, e.g. carve a design into a printing block. 	 Show confidence and independence when working creatively e.g. with a range of media on different scales. Beginning to use learnt techniques in drawing, painting, sculpture and other art, craft and design in different contexts, e.g. work on different scales both independently and collaboratively. Compare ideas, methods and approaches in their own and others' work, e.g. talk about the features they like in a piece of art work.
Vocabulary	Form - The physical characteristics of an artwork which include line, shape, texture value, and colour, in opposition to intellectual or emotional content	Mono-printing – The act of creating just one print version of a piece.	Motif – An image or element of the piece which recurs giving it a sense of importance to the overall piece.

Space - The area the artist uses for a specific purpose. Can be negative space (around, through between, within objects) or positive space (area taken up by an object) **Proportion** – The relative size of parts of a whole e.g. the size of the eye compared to the nose or head as a whole.

Scale – The relative size of an object linked to others when made larger or smaller in the drawing process.

Overlapping – Placing one colour print over a differing colour for effect.

Collagraph - A print made from an image built up with glue and other collage-type materials.

Screen Print - A form of stencil printing in which the stencil is adhered to a fine screen for support.

Modify and adapt – to make changes to the position of printed elements in order to alter the composition etc.

Stencil - A printing process by which areas are blocked out to keep ink from non-image areas.

Collage - An artistic composition made of various materials (e.g., paper, cloth, or wood) glued on a surface.

Multimedia - Computer programs that involve users in the design and organization of text, graphics, video and sound in one presentation.

Tessellation - An arrangement of shapes closely fitted together, especially of polygons in a repeated pattern without gaps or overlapping.

	Autumn	Spring	Summer
Year Four	Painting Artist Link – Georges Seurat or Georges Braque	Textiles Artist Link – Mike Phelan or Rosie James	Sculpture Artist Link – Alexander Calder or Andy Goldsworthy
Skills	 Colour mixing Make colour wheels Introduce different types of brushes techniques-apply colour using dotting, scratching, splashing Colour mixing and matching; tint, tone, shade Observe colours Suitable equipment for the task Colour to reflect mood 	 Use smaller eyed needles and finer threads Weaving Tie dying, batik Use a wider variety of stitches. Observation and design of textural art. Experimenting with creating mood, feeling, movement Compare different fabrics 	 Shape, form, model and construct (malleable and rigid materials) Plan and develop Understanding of different adhesives and methods of construction Aesthetics Plan and develop. Experience surface patterns/textures. Discuss own work and work of other sculptors. Analyse and interpret natural and man-made forms of construction.
Targets	 Investigate different starting points for their work, and choose which idea to develop further. Record their thoughts and experiences in a sketch book / 'ideas journal', and begin to annotate these. Use creative thinking to begin to adapt an initial idea, e.g. experiment with alternative colour palette. Use learnt techniques in drawing, painting, sculpture and other art, craft and design in different contexts and with a variety of materials, e.g. use knowledge of weaving to create a willow sculpture. Use sketch book / 'ideas journal' to adapt their work as their ideas develop; make annotations in their books to describe how they might develop their work further. 	 Discuss and analyse the styles of artists, craft makers or designers and use this to inform their own work. Understand the historical and / or cultural significance of the work of a chosen artist / art form. Demonstrate control of a range of tools and materials to create desired effects, e.g. when drawing use different grades of pencil to create variations in tone. Compare ideas, methods and approaches in their own and others' work, e.g. talk about the features they like and the changes they would make to a piece of art work. 	 Explain how they are developing their ideas as they work, and are beginning to use language appropriate to the chosen style of art. Use learnt techniques in drawing, painting, sculpture and other art, craft and design in different contexts and with a variety of materials, e.g. use knowledge of weaving to create a willow sculpture. Demonstrate control of a range of tools and materials to create desired effects, e.g. when drawing use different grades of pencil to create variations in tone.
Vocabulary	Brushstroke – The act of applying paint to a surface. Pointillism – Arts movement focusing on applying paint through small dots to build a bigger image. Removal/erasing – The act of removing paint from the surface as part of the creative process. Colour wheel – a system for representing and recognising the primary, secondary and tertiary colours.	Tie-dye – Form of textiles work where parks of the material are bound before immersing in dye. When removed and dried they create various patterns. Batik – Artform from Asia where a resistant material is added to the textiles e.g. wax before painting or dying. This is then removed to reveal the pattern. Fabric – A type of cloth produced by knitting or weaving.	Aesthetics - The idea of beauty in art – things we enjoy looking at. Adhesives – Materials used for the joining of objects. Concave - Surfaces that are hollow or curved inward. Convex – Surfaces which are curved outward. Environmental – Art which interacts with or exists as part of the world around it.

Tint - a shade or variety of a colour.	Hand embroidery - Using a needle and thread to create	Additive – Sculpture made by adding material.
Shade - a colour, especially with regard to how light or	patterns or pictures or word with stitches	
dark it is or as distinguished from one nearly like it.		
Mood – The feelings which a piece creates in the viewer.		
Often achieved through subject matter and colour		
choices.		
Impressionism – Arts movement including Cezanne,		
Monet et al which focused on representing the light		
within an image – often seemed changeable.		
Medium		
The method in which an artist works; oil-painting,		
gouache, pastel, pen and ink, etching, collage, sculpture,		
etc.		

	Autumn	Spring	Summer
Year Five	Drawing Artist Link – Roy Lichtenstein or Vija Celmins	Printing Artist Link – Andy Warhol or Bridget Riley	Mixed Media Artist Link – Alma Woodsey Thomas or Beatriz Milhazes
Skills	 Develop direction of light and effect on objects. Draw and adapt images of people with accurate proportions. Begin to consider how texture can be interpreted. Effect of light on objects and people from different directions Interpret the texture of a surface Produce increasingly accurate drawings of people Concept of perspective 	 Combining prints design prints. Make connections. Discuss and evaluate own work and that of others. Builds up drawings and images of whole or parts of items using various techniques Screen printing Explore printing techniques used by various artists 	 Create repeating patterns which express a mood or feeling. Use a variety of materials to add depth to images. Consider how colour can be used to add depth. Create own abstract pattern to reflect personal experiences and expression. Create pattern for purposes.
Targets	 Investigate a range of starting points for their work, and choose which idea to develop further. Record their thoughts and experiences in a sketch book / 'ideas journal', and annotate these in order to aid the development of their ideas. Use appropriate language when comparing ideas, methods and approaches in their own and others' work. Use sketch book /'ideas journal' to evaluate and adapt their work as their ideas develop; make annotations in their books to show their ongoing evaluations and how they might develop their work further. 	 Use creative thinking to adapt an initial idea, e.g. experiment with alternative colour palette. Critically analyse the styles of artists, craft makers or designers and use this to inform their own work. Understand how a chosen artist or art form has contributed to the culture and / or history of a specific nation. Are confident when working with a wide range of tools and materials to create different effects, e.g. use a graphics package to manipulate an image by applying a filter. 	 Explain how they are developing their ideas as they work, and use language appropriate to the chosen art form. Use their knowledge of drawing, painting, sculpture and other art, craft and design techniques to work creatively e.g. adapting the style of an artist to create their own effect. Describe what they think and feel about their own and others' work and how this might influence their designs.
Vocabulary	Contour - The perceived edges of any 3D form Contrast – The deliberate choice to place opposite elements together in a piece e.g. light and dark, rough and smooth, large and small Chiaroscuro – The contrast of light and dark areas of a drawing or painting Perspective – The skill of giving an image depth or the impression of three dimensions on a two dimensional surface Vanishing point – The point of convergence of parallel lines on a 2D plane which gives the impression of depth e.g. train tracks coming together in a drawing. All lines deemed to be parallel in the object, e.g. windows and	Combining – Using a range of images to create a larger whole piece. Mass production – When artwork is reproduced on a large scale beyond a single copy. Edition – Series of prints of a single image. Popular culture/Pop art – The movement lined to the use of mass produced works commenting on modern culture at the time. Work into – The act of developing sections of a print using other artistic techniques e.g. drawing.	Depth – Act of adding variety of form or colour to create a sense of foreground. Theme - A subject or topic of discourse or of artistic representation.

roof of a house, should meet at a single point on a	
drawing.	

	Autumn	Spring	Summer
Year Six	Painting Artist Link – J.M.W. Turner or Fischli and Weiss	Textiles Artist Link – Linda Calverley Jan Beaney	Sculpture Artist Link – Claes Oldenburg or Barbara Hepworth
Skills	 Hue, tint, tone, shades and mood. Explore the use of texture in colour. Colour for purposes. Hue, tint, tone, shades and mood. Explore the use of texture in colour. Colour for purposes. Colour to express feelings. Understand how images are captured through photography. 	 Use stories, music, poems as stimuli Select and use materials Embellish work Fabric making Artists using textiles Develops experience in embellishing Applies knowledge of different techniques to express feelings Work collaboratively on a larger scale 	 Plan and develop ideas Shape, form, model and join Observation or imagination Properties of media Discuss and evaluate own work and that of other sculptors
Targets	 Record their thoughts and experiences in a sketch book / 'ideas journal', and review and revisit these ideas as their work develops. Use their knowledge of drawing, painting, sculpture and other art, craft and design techniques, imaginatively to create their own style, e.g. use spray paint on canvas. Develop their own style when working with a wide range of tools and materials, e.g. working into prints using their own choice of media such as pens, ballpoint pens, paints. Use sketch book / 'ideas journal' to adapt and critically evaluate their work as their ideas develop. Annotations reflect their critical evaluations and development of ideas. 	 Independently investigate a range of starting points for their work, and confidently develop their ideas further. Confidently use language appropriate to the chosen art form, to help them to explain their ideas. Reflect on the ways in which their imaginative work has developed from a range of starting points. 	 Critically analyse the styles of a range of artists, craft makers or designers and use this to inform their own work. Explain how a chosen artist or art form has contributed to the culture and /or history of a specific nation. Use language specific to a range of techniques to identify effective and ineffective features and use this to inform and evaluate their own work.
Vocabulary	Texture – the tactile quality of the surface of an artwork. Hue – Form of colour Blending A term concerned mostly with oils, acrylics or alkyds. It implies the softening of hard edges between colours, and the artist would be likely to use a fan brush or the tip of a finger.	Embellishment – The act of stitching objects to the material e.g. sequins, buttons etc. Sequins – Small plastic discs which are often reflective or shiny which can be sewn onto material. Collaboration – To work with others on a larger goal. In art this could mean creating a section e.g. part of a patchwork quilt.	Volume – The area taken up by a sculpture. Subtractive – Sculpture made by removing materials. Negative space – The area which is not occupied by the sculpture. Positive space – The area which is occupied by the sculpture.

Grading	
The handling of a water-colour wash to give it a	
lightening or darkening effect as the colour flows down	
the paper. This is done by adding water to the bowl of	
colour or more colour.	
Ground	
The name that is applied to the coating of the surface on	
which the painting is to be carried out.	
Landscape Painting	
Scenic views with no significant human figures or	
activity.	
Portrait Art	
Individual or group or self-portraits – pictures of people.	
Wash	
The application of dilute water-colour to a support.	