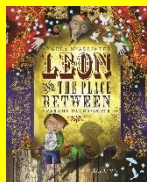


English:

Leon and the Place Between - Angel McAllister



Our class text, Leon and the Place Between is about a young boy who wants to prove to his brothers and sisters that magic really exists. He volunteers to be in Abdul Kazam's magic show and gets transported to a mysterious world. Filled with rabbits, doves, playing cards and magician's assistants.

Reading:

Stitch Head – The Ghost of Grotteskew



The ghost of a villainous ne'er-do-well is haunting the corridors of Castle Grotteskew, gunning for Stitch Head's heart ... and soul. Certain that his heart once belonged to the vicious rogue, Stitch Head's world is torn apart. Will he surrender to the evil ghost and agree to do his bidding...?

Writing:

- Use Standard English forms for verb inflections
- Extend the range of sentences with more than one clause by using a wider range of conjunctions including when, if, because, although
- Indicate possession by using the possessive apostrophe with plural nouns
- Recognise the difference between plural and possessive 's'
- Build a varied and rich vocabulary

Poem: Homework Stew – Kenn Nesbitt

Mathematics:

Along with our arithmetic and calculation skills we will be looking at the following areas of the curriculum:

Decimals	Money	Time
Statistics	Geometry	

We will be looking to master a wide range of targets linked to these areas, such as:

- Write, compare and order decimals
- Rounding decimals.
- Halves and quarters.
- Pounds and pence
- Ordering money
- Using four operations with money
- Hours, minutes and seconds
- Years, months, weeks and days
- Analogue to digital (12 and 24 hour)
- Interpreting and comparing charts
- Introducing line graphs.
- Identify, compare and order angles.
- Triangles and quadrilaterals.
- Lines of symmetry.

Science:

Our scientific studies will focus on **Living things and their habitats**. Throughout the half term the children will be sorting living things into groups by generating questions about animals. Discussing the similarities and differences between vertebrates and being able to identify vertebrate groups. Learning about and being able to identify the characteristics of living things and being able to suggest how to have a positive effect on the local environment. By the end of the topic the children will be asked to identify some endangered species and record on a map where these animals are in the world.

We will also be creating our own food webs to understand the large effects of one animal becoming extinct can have on the rest of the animal population.

To begin the topic the children will be asked to think about and discuss the question 'Can worms sense danger?' They will then carry out an experiment to answer this question.



Useful websites:

<https://www.bbc.co.uk/bitesize/articles/zrckg7h>

<https://www.bbc.co.uk/bitesize/clips/zbtw2p3>

Physical Education:



We will focus on our football skills this half term by using a range of techniques when passing, changing direction and speed when in control of equipment, showing greater consistency and control during games

playing with greater speed and flow and keeping to the rules. We will also explain tactics and skills that we are confident with and describe how to improve our play and challenge ourselves.

History: - Ancient Greeks



During the half term the children will be finding out about the lives of the ancient Greeks and make comparisons to the modern day. They will explore where ancient Greece sits in a chronological timeline and explore artefacts from ancient Greece.

Useful websites:

[Discover a video on Ancient Greece: the emergence of civilization \(the-map-as-history.com\)](https://www.youtube.com/watch?v=IUZKg3KdtYo)
<https://www.youtube.com/watch?v=IUZKg3KdtYo>
<https://www.youtube.com/watch?v=RchSJSJAbc0>

Art:

- Our next art unit is textiles and Year 4 will be learning about the work of MC Escher



Children will learn about M.C. Escher and create a piece of art work using tessellation by designing their own template to use and trace around and they colour in. The children will also be testing out their ICT skills to create a piece of digital tessellation.

Useful website:

<https://www.youtube.com/watch?v=z0gZVZw7DXs>

Religious Education:



Buddhism

During this half term the children will be learning about Buddhism and considering the question 'What do religions say about being good?' The children will look at what they consider to be a 'good life', what rules do they follow, do they need rules, why or why not

and what effect could this have on their lives in school and the wider community if people didn't follow rules that were given to them.

Useful websites:

<https://www.bbc.co.uk/bitesize/topics/zh4mrj6/articles/zdbvjhv>

PSHE: Physical Health and Mental Well-being



In this unit we will be learning about maintaining a healthy balanced lifestyle, how to maintain oral hygiene and dental care and understanding the importance of maintaining good mental wellbeing. We will focus on recognising and talking about a range of different emotions and how best to deal with these and support others.

Useful website:

<https://www.youtube.com/watch?v=nCrjevx3-Js>

Music:



Haiku, music and performance (Theme: Hanami)

This Japanese inspired topic looks at the springtime festival of Hanami, which celebrates the fleeting beauty of spring flowers. Children use descriptive vocabulary to create a

Haiku, put it to music and finally add percussion sound effects to bring all elements together before a final, group performance.

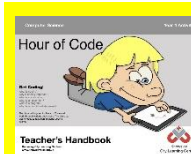
Languages:



Feeling unwell and jungle animals

Whilst we are transitioning to the Spanish language we will continue to investigate new language and sentence features. We will be using our written and spoken language to look at words linked to feeling unwell and jungle animals.

Computing: Hour of Code



The class will sign up for Hour of Code and work through various challenges. The class can also choose to take part in global coding events. Over the half term they will be focussing on: What is coding? Why is coding important? What is visual coding? What is an algorithm? What is a program? What is a conditional statement?

Useful websites:

<https://hourofcode.com/uk/learn>

